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| Shot # | Loc. | Shot Description | Framing | Angle | Movement | Perspective | Action |
| 1 | park | Split intro. of setting | WS | high | Tilt down | objective | Split scene of girl and Jay |
| 2 | park | Intro of Jay & game | WS | high |  | objective | Game in action |
| 3 | park | Revealing rising action | FS | high |  | objective | Jay & girl looks at each other |
| 4 | park | Rising action into climax | CU, CU | eye level |  | objective | They look into each others eyes |
| 5 | park | climax | CU | eye level | Tilt up | Jay’s POV | She continues running |
| 6 | park | Revealing falling action | FS | eye level |  | objective | Jay is in awe and notices an obj |
| 7 | park | Falling action | IS | high |  | Jay’s POV | Spots object shimmering |
| 8 | park | conclusion | CU | high | Tilt down & zoom in | objective | Has a quest to fulfill |