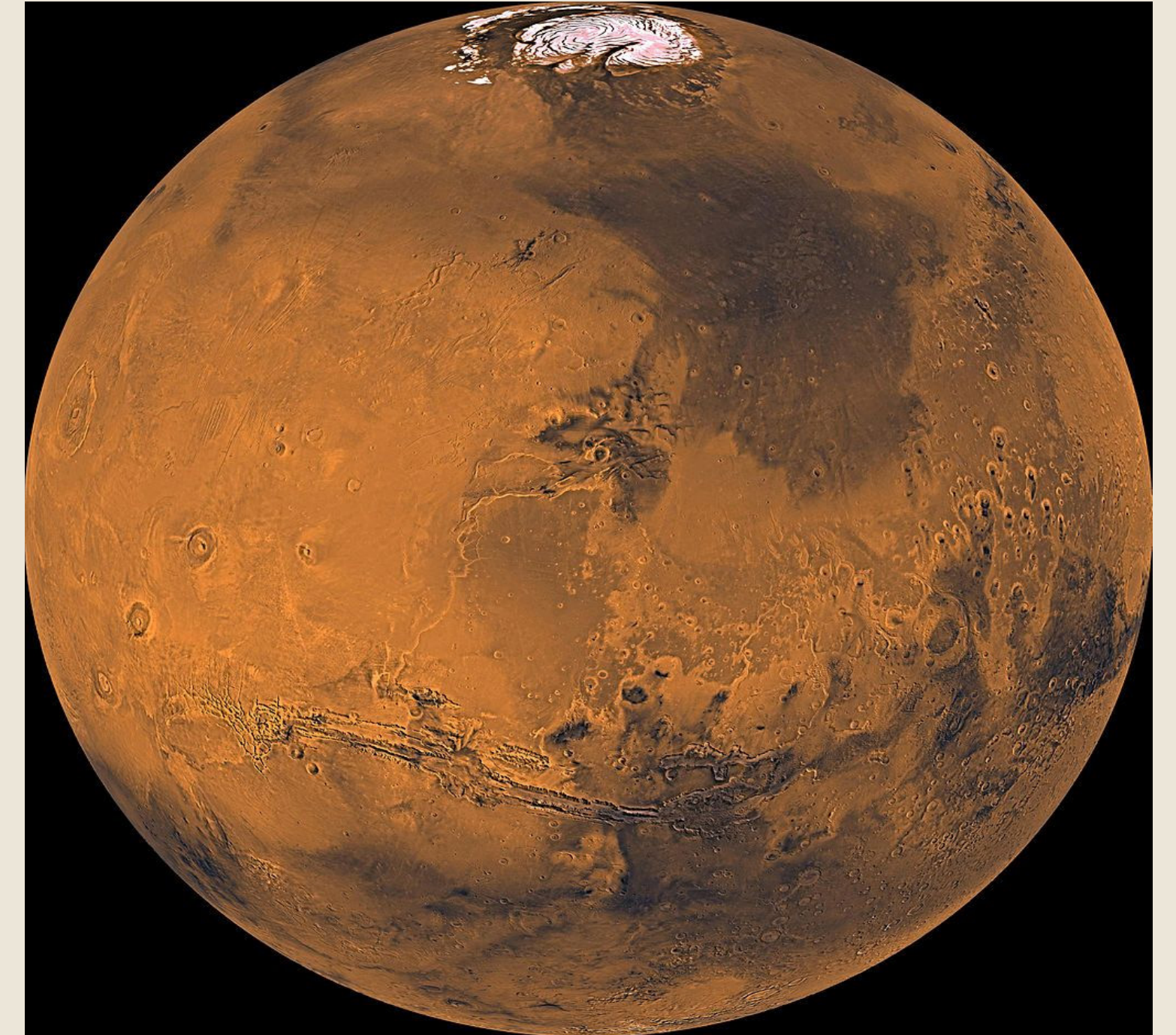




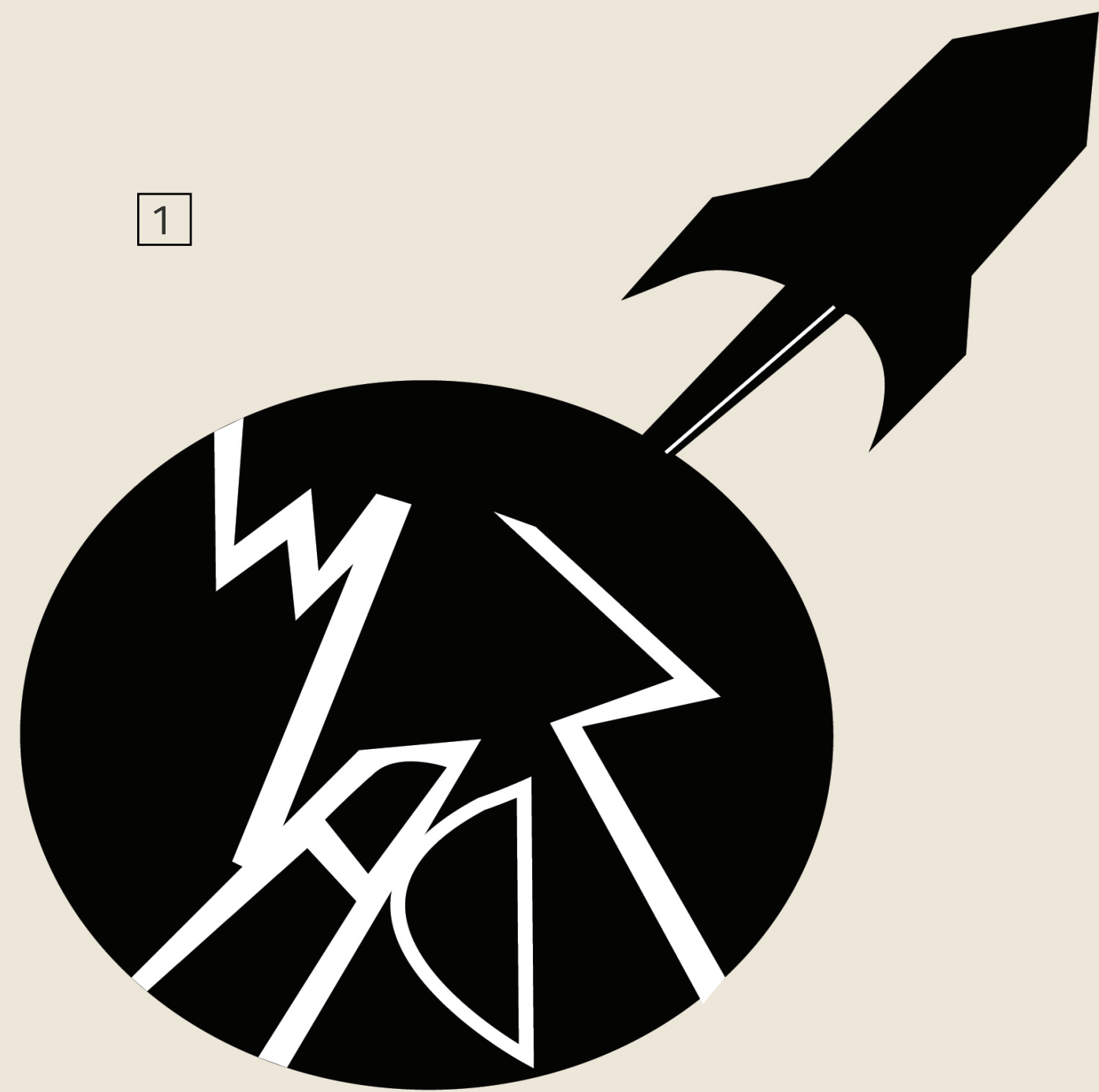
MARS



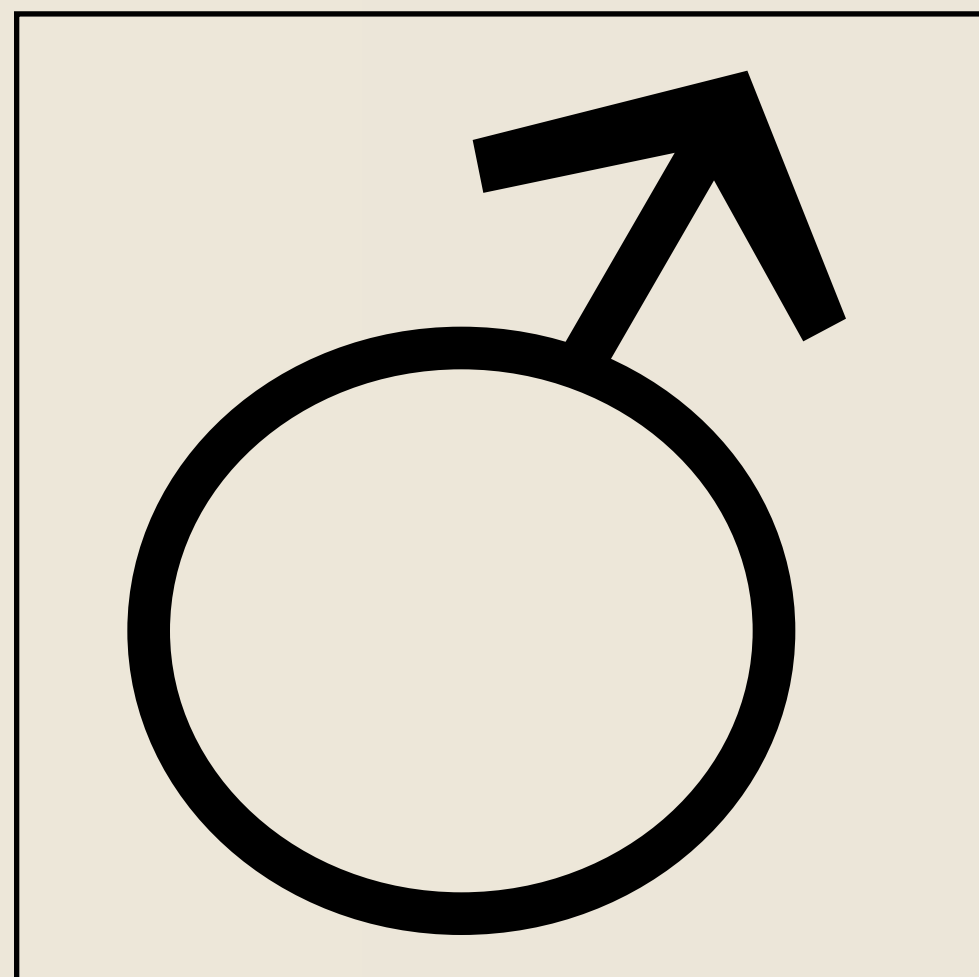
ABENEZER BEREKET

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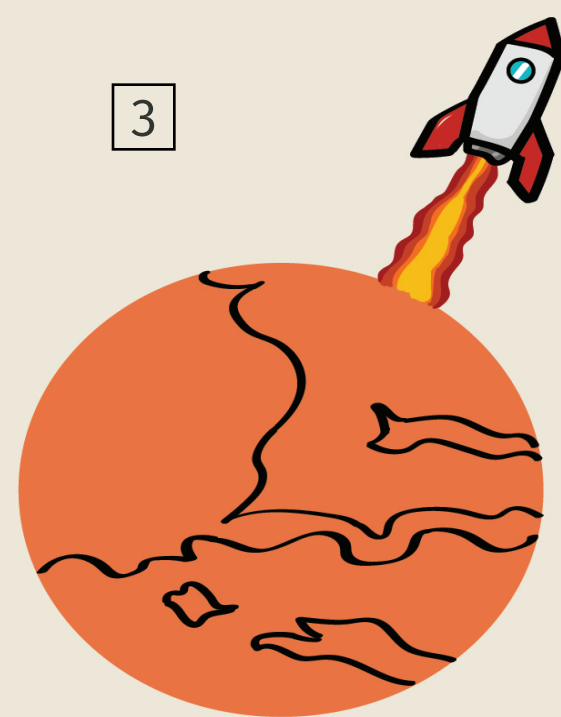
W h a t ' s i n a w o r d ?



1



2



3

THE PROTOTYPES

Using my sketches I created mock-ups of the rocket flying off Mars. I tried to make it look as close to the symbol for Mars as possible while still looking like a rocket ship blasting off a planet. I kept the three variations that I thought were best. The first one was black and white, this one was simple and with a few tweaks could have been the one I went with. I liked it but it was missing something maybe color? So I added the color red to replace the white, I also made a new rocket ship design. The red represents the planet Mars and the god of war. The Lat-

in text on the inside also was more dynamic. The last design was the more detailed of the three, I wanted to see how much I can push the details without making it too busy. I didn't like it as much in the end because it looked more like an illustration than a logo. Also, the removal of the Latin text took away a very integral part of the design. In the end I decided to expand upon the second design.



MARS IN LATIN

The word Mars originated in the Latin language, so I thought it was fitting to have the writing in the logo be in Latin. The letters of the Latin alphabet had a more dynamic aesthetic. They had a familiar look but still weren't recognizable, I thought that looked better for the design of the surface of Mars.

Using what I learned from creating the mock-ups I stole on this design from the logo. I added a gradient to give it a space-like aesthetic, I also added a black background to bring out the glow for the presentation.

